Q2 Budget Monitoring 1 Apr 16- 30 Sep	tember 16	i		Q2 Budget Monitoring 1 Apr 16- 30 September 16				
	Budget	Actual	Budget Head Balance	Comments				
PAYMENTS	£	£	£	£				
Admin								
Staff Costs - Clerk's salary incl HMRC- PAYE	1790	745	1,045	Q1 and Q2				
Staff Costs - mileage home use	90	61	29	includes feb, march - likely to end up over budget				
Payroll service fee	50	58		vire from contingency				
Expenses eg office consumables, postage etc	120	5	115	inks needed				
Hire of Hall for Council Mtgs	180	120	60	payment for previous years usage				
Parish Footway Lighting	185	186	-1	vire from contingency				
Election Fees	63	63	0	calculated as part of precept calculation				
Insurance	256	252	4					
Audit Fees	50	72	-22	vire from contingency				
Data Protection Registration Fee	35	35	0					
Grants	250	0	250	awarded January				
Section 137	25	0	25	poppy wreath				
IT equipment/maintenance	0	0	0	£200 earmarked				
Web Site	65	511	-446	transparency code grant received last year - earmarked				
Training/Conference fees	80	0	80					
Membership: Lancaster Canal Trust, calc	176	187	-11	lancaster canal 14, calc 157				
Assets maintenance & replacement: bus she	100	0	100					
Maintenance of highway verge Gatebeck x-	180	60	120	cut and full cut expected				
Contingency	200	0		£ 22 to audit fees, £8 to payroll services, £1 to lighting				
CLP - Preston Patrick Community Led Plan	0	0	0	£755 earmarked funds c/f for publication/ actions				
B4WS	0	70	-70	£50 earmarked last year vire remaining from CLP earmarked funds				
WW1 Project	0	0	0	earmarked funds				
VAT	0	110	-110					
Total Payments	3895	2,535	1,360					
Receipts	£	£	£					
Precept Parish Purposes	3562	3,562						
Parish Support Grant	79	77	-2	known as council tax relief grant				
Nat Savings Interest (0.75%)	35	0		Interest paid in January				
SLDC Local Member's grant	0	0	0					
ACT grant - CLP	0	0	0					
Transparency Code grant (Nalc)	0	0	0					
VAT reclaim		0	0	15-16				
Total Receipts	3676	3,639	-37					
net totals (receipts-payments)	-219	1104	-1398					